FULL GAME RULES

Clover The Rainbow

This game is a 5 reel, 3 row video slot. The game is played with 5 bet lines (fixed), orientated from left to right.

The 'BONUS' symbol is a scatter symbol. 3 scatter symbols on reels 1, 3 & 5 will trigger 10 free spins of the bonus game.

All wins multiplied by bet staked per line.

SCATTER wins are multiplied by stake and pay when in view regardless of paylines.

Multiple wins across multiple paylines will be added together. SCATTER and payline wins will be added together. Only the highest win is paid per line.

BONUS

During the bonus game, a random 'Giant symbol' will be chosen every spin which will take up the entirety of reels 2, 3 & 4 (cover 9 positions). Possible 'Giant symbols': Leprechaun, Harp, Fiddle, Stout, Clover, Toadstool, Horseshoe.

HOW TO PLAY

- Select your bet amount
- Press the Spin button to start game
- Press the bet control buttons to increase or decrease your bet
- Press the return button to return to main game
- Press the '?' button to open the paytable
- Press the sound button to toggle sounds on and off

RETURN TO PLAYER

The overall theoretical return to player is 95%.

KEYBOARD SHORTCUTS

'SPACEBAR' and 'ENTER' buttons on the keyboard can be used to start the spin.

GAME SETTINGS

- Game Sounds Turn the sounds on or off.
- Paytable Find out how much each symbol pays out, explanations of the game features, and information on the paylines.
- Game Rules Opens the rules of the game.

DEMO PLAY

The Operator's Demo Mode games are a sample of the Play for Real version. They play with the exact same rules and random number generator. Demo Mode versions of games allow you to play for 'fun money' that has no financial value.

GAMING SYSTEM MALFUNCTION

The Operator reserves the right to withhold winnings and void wagers if a Player manipulates the games in a fraudulent manner or the Gaming System itself malfunctions.

The definition of such a malfunction extends to an error in the published odds or pay tables, or a game not working in accordance with its published rules.

INTERRUPTED GAMES

If an interrupted game is not completed within 1 day(s), it shall end. Any accumulated winnings that are linked to the interrupted game will be awarded.

Game Version: 1.0