

GDM Help File

Mad Mad Monkey

Mad Mad Monkey is a 5 reel slot game with a Free Games Feature to boost your winnings. During regular play, the goal is to achieve a winning combination of symbols on any of the selectable lines. Payouts depend on the number of coins played and the winning combination of symbols achieved. The theoretical average return to player (RTP) is 95.40%.

Game Rules

Play 1 to 50 lines

Payouts are made according to the Paytable

Payline wins are multiplied by the amount staked per payline

Scatter wins are multiplied by the total amount staked

Scatter wins are added to payline wins

Highest win only on each selected payline

Coinciding wins on different paylines are added

All wins occur on selected lines except scattered Logo

All symbols pay Left to Right except scattered LOGO which pay any

Monkey appears on Reels 2, 3 and 4 and substitutes for all symbols except Scattered Logo

All wins with Monkey are DOUBLED

FREE GAME FEATURE

10 Free Games are awarded when 3 or more Scattered Logo symbols appear

Bananas are stacked on all reels during the Free Games, and all prizes are Tripled

The feature can be re-triggered

Free Games are played at the lines and bet of the trigger game

Free Game wins are added to payline and scatter wins

How to Play

1: Choose your number of LINES

2: Choose your BET per LINE

3: SPIN

MAIN GAME SCREEN BUTTONS:



SPIN:

Spins the reels



HOME: Accesses casino menu



Accesses the SETTING page for LINES and BET

SETTINGS PAGE BUTTONS:



LINES: Adjusts the number of lines available to play. The slider adjust the number of lines to the played up or down.



BET: Adjusts the BET per LINE. The slider adjusts the BET up or down.



INFO: Accesses pay awards for winning symbol combinations. Also contains the rules for the game.

The game displays all your details in the following display fields:

Balance: Displays your total balance

Total Bet: The total wager staked. Number of LINES multiplied by the BET per LINE

Win: Displays the amount won in the spin

Malfunction voids all pays and plays